









# HOLY NAME CATHOLIC PRIMARY SCHOOL

## Curriculum Overview - Year 1

	Literacy	Maths	Science	History	Geography	Computing	Art & Design	Design Technology	Music
Autumn	<p><b>A: Terrific Toys</b></p>  <p><b>B: Fantastic Fairy Tales</b></p> 	<p>Numbers to 10</p> <p>Part-whole within 10</p> <p>Addition &amp; subtraction within 10</p> <p>Numbers to 20</p>	<p><b>A.</b> * Seasonal change</p> <p>Animals, including humans</p> <p><b>B.</b> Animals, including humans</p> <p><b>A.</b> Animals, including humans</p> <p><b>B.</b> Animals including humans</p>	<p><b>A. My family history</b> (What was life like when our (great) grandparents were children.</p> <p><b>B. Bonfire Night and the Great Fire of London</b></p> <p>(Should we still celebrate bonfire night?)</p> <p>(Did the Great Fire make London a better or a worse place?)</p>	<p><b>A Our Local Area</b> (What's it like where we live?)</p> <p><b>B. Seasons</b> (What are seasons?)</p>	<p><b>A</b> Digital Literacy:</p> <p><b>Basic Skills</b></p> <p>Information Technology:</p> <p><b>Presenting Information</b></p> <p><b>B</b> Digital Literacy:</p> <p><b>Staying safe online</b></p> <p>Information Technology:</p> <p><b>Word Processing</b></p>	<p><b>A. Drawing</b></p> <p>Inspiration: Self-portraits (Pablo Picasso).</p> <p><b>B. Sculpture</b></p> <p>Inspiration: Nature (Louise Bourgeois).</p>	<p><b>A: Mechanisms:</b></p> <p>Sliders</p> <p>Moving Pictures.</p> <p><b>B. Mechanisms:</b></p> <p>Wheels and axels.</p> <p>Design and make a moving toy car</p>	<p>Hey you!</p> <p>Exploring Old School Hip Hop, finding pulse, rhythm and pitch.</p> <p>Rhythm in The Way We Walk</p> <p>Exploring Reggae Music, rapping, dancing and singing.</p>
Spring	<p><b>A: Familiar Story Settings</b></p>  <p><b>B: Traditional Tales-Poetry</b></p> 	<p>Addition within 20</p> <p>Subtraction within 20</p> <p>Numbers to 50</p> <p>Introducing</p> <p>Length &amp; Height</p> <p>Weight &amp; Volume</p>	<p><b>A.</b> * Seasonal change</p> <p>Everyday materials</p> <p><b>B.</b> Uses of everyday materials</p> <p><b>A.</b> Everyday materials</p> <p><b>B.</b> Plants</p>	<p><b>A. Nurturing Nurses</b></p> <p>Why do we remember Florence Nightingale and Edith Cavell?</p> <p><b>B. Holidays</b> (How have holidays changed over time?)</p>	<p><b>A People and their communities</b> (Where in the world do these people live?)</p> <p><b>B. Journeys: Food</b> (Where does our food come from?)</p>	<p><b>A</b> Information Technology:</p> <p><b>Data Collection &amp; Representation using 2Count</b></p> <p>Computer Science:</p> <p><b>Unplugged Algorithms 1 - Understanding &amp; building a basic algorithm</b></p> <p><b>B</b> Information Technology:</p> <p><b>Data Collection &amp; Representation using 2Graph</b></p> <p>Computer Science:</p> <p><b>Unplugged Algorithms 2 using ScratchJr</b></p>	<p><b>A. Painting</b></p> <p>Inspiration: Art from other cultures (Esther Mahlangu).</p> <p><b>B. Painting</b></p> <p>Inspiration: Abstract art (Beatriz Milhazes).</p>	<p><b>A: Structures:</b></p> <p>Freestanding structures.</p> <p>Windmills</p> <p><b>B: Food:</b></p> <p>Preparing food and vegetables.</p> <p>Rainbow pizza.</p>	<p>In The Groove</p> <p>Exploring Blues, Baroque, Latin, Bhangra, Folk and Funk</p> <p>Round and Round</p> <p>Exploring Bossa Nova through pulse rhythm and pitch.</p>
Summer	<p><b>A: Marvellous Me and Animals</b></p>  <p><b>B: Amazing Authors</b></p> 	<p>Multiplication</p> <p>Division</p> <p>Halves &amp; Quarters</p> <p>Position &amp; Direction</p> <p>Numbers to 100</p> <p>Time</p> <p>Money</p>	<p><b>A.</b> * Seasonal change</p> <p>Plants</p> <p><b>B.</b> Living things and their properties</p> <p><b>A.</b> Scientific enquiry</p> <p><b>B.</b> Scientific enquiry</p>	<p><b>A.Great Inventions: Transport</b> (How did the first flight change the world?)</p> <p><b>B. Our Local Heroes</b></p> <p>Who were the Beatles?</p>	<p><b>A. Animals and their habitats</b> (Where do our favourite animals live?)</p> <p><b>B. Our Wonderful World</b> (What are the seven wonders of the world?)</p>	<p><b>A</b> Computer science:</p> <p><b>Programming, Coding &amp; Robotics using Beebots</b></p> <p><b>Problem Solving &amp; Real World Technology - Game creation 1</b></p> <p><b>B</b> Computer science:</p> <p><b>Programming, Coding &amp; Robotics using ScratchJr</b></p> <p>Information Technology:</p> <p><b>Exploring Simulations - Game creation 2</b></p>	<p><b>A. Textiles/Collage</b></p> <p>Inspiration: Landscapes (Pierre-Auguste Renoir).</p> <p><b>B. Printing</b></p> <p>Inspiration: Holidays (William Morris).</p>	<p><b>A: Food:</b></p> <p>Preparing fruit and vegetables.</p> <p>Smoothies</p> <p><b>B. Textiles:</b></p> <p>Templates and joining techniques.</p> <p>Design a puppet.</p>	<p>Your Imagination</p> <p>Exploring Pop Music and using our imagination.</p> <p>Reflect, Rewind and Replay</p> <p>The history of music.</p>

Success Takes Application, Resilience & Stickability

“Shine Like the STARS!”