



HOLY NAME CATHOLIC PRIMARY SCHOOL

Curriculum Overview - Year 6

		Literacy	Maths	Science	History	Geography	Computing	Art & Design	Design Technology	*MFL	Music
Year 6	Autumn	<p>A: Core Text: Rose Blanche</p> <p>Writing Outcomes:</p> <p>Diary Entry</p> <p>Bravery Speech</p> <p>B: A story like the Wind</p> <p>Writing Outcomes:</p> <p>Flashback Narrative</p> <p>News Report</p>	<p>Place Value Within 10,000,000</p> <p>Four Operations</p> <p>Fractions</p> <p>Converting Units</p>	<p>A. Earth and Space</p> <p>B. Electricity</p> <p>A. Properties of materials</p> <p>B. Animals including humans</p>	<p>A. The Anglo Saxons (Was the Anglo Saxon period really a dark age?)</p> <p>B. The Mayan Civilisation (Why should we remember the Maya?)</p>	<p>A Changes in our Local Environment (How is our country changing?)</p> <p>B. South America: The Amazon (What is life like in the Amazon?)</p>	<p>A Digital Literacy</p> <p>Computer Networks and online safety</p> <p>Computer Science:</p> <p>Create Music using code</p> <p>B Computer Science:</p> <p>How computer networks work</p> <p>Information technology:</p> <p>Creating videos using iMovie</p>	<p>A. Drawing</p> <p>Inspiration: Still Life (Paul Cezanne).</p> <p>B. Drawing</p> <p>Inspiration: Make My Voice Heard (Kathe Kollwitz).</p>	<p>A. Textiles:</p> <p>Combining Materials</p> <p>Waistcoats</p> <p>B. food:</p> <p>Come dine with Me</p> <p>3 course meal</p>	<p>A: Further body parts. Illness - sentences to say where pain is</p> <p>Family members (with possessive adjective)</p> <p>Giant Turnip Story [Performance: sentences increasing in length throughout]</p> <p>1 - 69 (all operations + counting in 2s/5s/10s)</p> <p>B: Feelings (hot, cold, hungry, thirsty)</p> <p>Family members (with possessive adjective)</p> <p>Jobs- (gender agreement)</p> <p>Complex sentences describing family and self using third person</p> <p>Chapeau story</p> <p>1 - 69 (all operations + counting in 2s/5s/10s)</p>	<p>Happy</p> <p>Exploring Pop/Neo Soul and being happy.</p> <p>Classroom Jazz 2</p> <p>Jazz improvisation and composition with Bacharach and Blues music.</p>
	Spring	<p>A: Core Text: Dreams of Freedom</p> <p>Writing Outcomes:</p> <p>Narrative</p> <p>Letter Writing</p> <p>B: Core Text: Wolves</p> <p>Writing Outcomes:</p> <p>Balanced Argument</p> <p>Information Piece</p>	<p>Ratio</p> <p>Algebra</p> <p>Fractions, Decimals & Percentages</p> <p>Area, Perimeter & Volume</p> <p>Statistics</p>	<p>A. Animals including humans</p> <p>B. Evolution and inheritance</p> <p>A. Forces</p> <p>B. Light</p>	<p>The Vikings (Would the Vikings do anything for money?)</p> <p>B. The Ancient Greeks (What did the Greeks do for us?)</p>	<p>A Europe: a Study of the Alpine Region (where should we go on holiday?)</p> <p>B. Protecting the Environment (are we damaging our world?)</p>	<p>A Information Technology</p> <p>Introduction to spreadsheets</p> <p>Computer science:</p> <p>Introduction to Kodu</p> <p>B Information Technology</p> <p>Creating spreadsheets to calculate formulas</p> <p>Computer science:</p> <p>Creating a multi-level game using Kodu</p>	<p>A. Painting</p> <p>Inspiration: Impressionism (Vincent Van Gogh).</p> <p>B. Printing</p> <p>Inspiration: Zentangle Patterns</p>	<p>A. Mechanical Systems:</p> <p>Sliders/Linkages/Pivots</p> <p>Pop Up Books.</p> <p>B. Structures:</p> <p>Playgrounds</p>	<p>A: Clothes (uniform +adjectival agreement of colours)</p> <p>(Weather/ seasons)</p> <p>Get dressed Robert story (listening comprehension)</p> <p>X10 - 100</p> <p>B: School routine</p> <p>Time - all</p> <p>Justifications for opinions on school subjects (using because)</p> <p>X10 - 100</p>	<p>A New Year Carol</p> <p>Exploring classical or urban gospel through Benjamin Britten's music and cover versions</p> <p>You've Got a Friend</p> <p>Exploring 70s ballads/ pop through the music of Carole</p> <p>King</p>
	Summer	<p>A: Shackleton's Journey</p> <p>Writing Outcomes:</p> <p>Narrative</p> <p>Magazine Article</p> <p>B: Core Text: Hansel and Grete!</p> <p>Writing Outcomes:</p> <p>Narrative</p> <p>Persuasive Letter</p>	<p>Geometry (Properties of Shape)</p> <p>Reasoning (Problem Solving)</p> <p>Statistics</p> <p>Number Revision Work</p>	<p>A. Living things and their habitats</p> <p>B. Living things and their habitats</p> <p>A. Scientific enquiry</p> <p>B. Scientific enquiry</p>	<p>Journeys (What makes people go on a journey?)</p> <p>The Impact of War (Did WWI or WWII have the biggest impact on our locality?)</p>	<p>A Journeys: Trade (Where does all our stuff come from?)</p> <p>B. Our World in the Future (How will our world look in the future?)</p>	<p>A Digital Literacy:</p> <p>3D design with Sketchup</p> <p>Information Technology:</p> <p>Creating a podcast</p> <p>B Computer Science</p> <p>Creating a website with html</p> <p>Information Technology:</p> <p>Composing Music</p>	<p>A. Sculpture/Collage</p> <p>Inspiration: Mosaics (Antoni Gaudi).</p> <p>B. Digital Media</p> <p>Inspiration:</p> <p>Memory Book</p>	<p>A. Food:</p> <p>Celebrating culture</p> <p>Chicken Curry</p> <p>B. Electrical systems:</p> <p>Steady Hand Game</p>	<p>A: Modes of transport</p> <p>How you travel to places and why</p> <p>Use the negative</p> <p>Numbers up to 1,000,000 in multiples of 10</p> <p>1 - 1000 (R/W)</p> <p>B: Places in town and describing locality.</p> <p>Directions - understanding and giving directions</p> <p>Numbers up to 1,000,000 in multiples of 10</p> <p>1 - 1000 (R/W)</p>	<p>Music And Identity</p> <p>Creating our own music inspired by our identity and women in the music industry</p> <p>Reflect, Rewind and Replay</p> <p>The history of music.</p>

Success Takes Application, Resilience & Stickability
"Shine Like the STARS!"